

0.000
 dspOnOff 1;
 matrixOnOff 1;
 matrixPreset 32;
 multiPan4OnOff 1;

0.427
 fluteVoil 108 2000;
 dispatchOnOff 1;
 reverbOnOff 1;
 flangeOnOff 1;
 PlayerOnOff 1

0.072
 loadSample bellPattern1.aif

0.079
 sfPlayerVoil 65 1000

0.723
 flangeIntensity 0.4;
 flangeMix 0.0;
 flangeVoil 110 3000;
 flangeFreq 40

0.892
 flangeMixL 0.5 5000

0.507
 flangeIntensityL 0.75 8000

0.000
 flash bang;
 startTimer bang

0.298
 reverbVoil 75 1000;
 reverbTimeL 3.0 100;
 reverbRoomL 60 100;
 reverbReflectL 10 100;

0.104
 reverbHFL 20 500

0.104
 pan1Voil 150 500;
 pan2Voil 150 500;
 pan3Voil 0 500;
 pan4Voil 120 500;
 pan2LocationL 0.5 0.8 200;
 pan1LocationL 0.5 0.0 200;
 pan4LocationL 0.5 0.0 200

0.125
 matrixPreset 1

(key clicks)
 (alt. fingerings)

p *pp* *mp*

10" 10" 10"

1 40

10"

The image displays a musical score for a single instrument, likely a saxophone, with a corresponding MIDI controller track. The score is written on a grand staff (treble and bass clefs). The MIDI controller track is divided into several lanes: On/Off, Matrix, Volume, Control 1, Control 2, Reverb, Pan, and Player Notes. The score includes dynamic markings (*p*, *mp*, *mf*), articulation marks (accents, slurs), and performance instructions like "increasingly breathy tone...". The MIDI controller track contains various automation events such as `matrixData`, `samplerOnOff`, `samplerVoil`, `pan2Voil`, `pan1LocationL`, and `flangeFreqL`, each with a time value in seconds.

Score details:
 - **Staff 1 (Treble Clef):** Starts with a *p* dynamic. A slur covers the first two notes. A *mp* dynamic is marked at the start of the next phrase. There are two groups of notes with 'x' marks above them. A trapezoidal envelope is shown above the notes. A *mf* dynamic is marked at the end of the phrase. A circled "20" is above the final note.
 - **Staff 2 (Bass Clef):** Contains a single red dot at the beginning, with "1 30" written below it.

MIDI Controller Track details:
 - **On/Off:** `samplerOnOff 1` at 0.565s; `pafOnOff 1;` and `pafEnvelope 1` at 0.565s.
 - **Matrix:** `matrixData 1 6 1.;` and `matrixData 1 15 0.` at 0.504s; `matrixData 5 6 1.;` and `matrixData 3 6 1.` at 0.449s.
 - **Volume:** `samplerVoil 30 2000` at 0.663s; `pafVoil 70 3000` at 0.298s; `samplerVoil 70 12000` at 0.974s.
 - **Control 1:** `flangeFreqL 50 8000` at 0.006s.
 - **Pan:** `pan2Voil 0 2000` at 0.458s; `pan1LocationL 0.5 0.5 4000` at 0.750s.
 - **Player Notes:** Two teal dots are visible on the staff.

Musical notation on a treble clef staff. It features a long note with a slur and a 30" marker above it. The dynamics are *p*, *pp*, *mp*, and *mf*. There are also some notes with a flat sign and a final note with a slur.



30"

On/Off

Matrix

Volume

Control 1

0.182
 flangeIntensityL 0.65 3000;
 flangeFreqL 55 5000;

0.355
 flangeCycleOnOff 1

Control 2

Reverb

Pan

0.370
 pan1Rand 1

Player Notes

Player Notes staff with a purple dot on the treble clef staff and a red dot on the bass clef staff.

5 30

30"

(pitch bend)

40"

40"

p

ppp

p

mf

40"

On/Off

Matrix

Volume

Control
1

Control
2

Reverb

Pan

Player
Notes

[0.062]
flangeCycleOnOff 0

[0.421]
flangeFreqL 80 5000;
flangeIntensityL 0.8 8000;

40"

Musical notation on a staff with a treble clef. It features a sequence of eighth notes, followed by a long horizontal line, and then a group of notes with a slur. Dynamic markings include *p* (piano) and *mp* (mezzo-piano). Performance instructions include a 50" duration marker with a solid dot and arrow, and a 50" duration marker with an open circle and arrow.

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

[0.264]
reverbTimeL 5.0 4000

[0.197]
reverbTimeL 3.0 4000

[0.000]
pan1Rand 0

[0.643]
pan1LocationL 0.5 0.25 3000;
pan4LocationL 0.5 0.25 4000

50"

b

1'00" 1'10"

pp *mf* *f* *mf* *p*

1'00" 1'10"

On/Off

- [0.263] ringModOnOff 1;
ringModFreqL 50 1000;
ringModMixL 0.25 100
- [0.210] flangeOnOff 0

Matrix

- [0.475] matrixData 0 5 1.;
matrixData 1 5 1.;
matrixData 3 5 1.;
matrixData 5 5 1.;
matrixData 9 15 1.;
matrixData 0 3 1.
- [0.374] matrixData 1 1 0.;
matrixData 1 2 1.
- [0.532] matrixData 0 6 0.;
matrixData 1 6 0.;
matrixData 3 6 0.;
matrixData 5 6 0.

Volume

- [0.740] ringModVoil 90 4000

Control 1

- [0.000] flangeVoil 0 4000
- [0.274] ringModMixL 0.75 8000

Control 2

Reverb

- [0.918] reverbTimeL 3.5 8000;
reverbMixL 0.7 5000

Pan

- [0.975] pan3Voil 150 2000
- [0.366] pan4LocationL 0.25 0.75 3000
- [0.208] pan3Rand 1
- [0.513] pan4LocationL 0.65 0.35 3000

Player Notes

3 80 1 20 2 20

1'00" 1'10"

2

7

Musical notation on a treble clef staff. It features a melodic line with various note values and rests. Dynamics markings include *mf*, *p*, and *f*. A large curved line spans across the staff, and a '1'20"' time signature is present. There are also some graphical elements like a double-headed arrow and a dot above the staff.

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

[0.891]
ringCycleOnOff 1

[0.713]
ringModMixL 0.5 5000

[0.013]
ringModVolL 0 9000

[0.341]
ringCycleOnOff 0

[0.775]
reverbTimeL 6.0 5000

[0.823]
reverbTimeL 3.0 5000;
reverbMixL 0.4 4000

[0.598]
pan1LocationL 0.5 0.5 3000;
pan4LocationL 0.5 0.5 3500

[0.000]
matrixPreset 2

1'20"

(air)

,

1'30"

ppp

1'30"

On/Off

0.498
crossSynOnOff 1

Matrix

0.251
ringModOnOff 0

Volume

0.224
crossSynMixL 0.98 2000;
crossSynBlendL 0.5 1000.

0.050
crossSynVoil 80 1000

0.803
pafVoil 0 3000

Control 1

0.904
sfPlayerVoil 80 2000

Control 2

Reverb

Pan

0.949
pan1LocationL 0.5 0.35 6000

0.230
pan2Voil 130 3000

0.314
pan3Voil 100 3000

0.286
pan3Rand 0

0.721
pan1Voil 130 1000;
pan4Voil 130 1000;
pan2Voil 140 1000;
pan3Voil 115 1000;
pan4LocationL 0.5 0.5 1000
pan1Rand 1

Player Notes

0.941
matrixPreset 3

1 20

1'30"

3 54

1'40"

→

1'40"

On/Off

Matrix

Volume

0.987
samplerVolL 0 5000

Control 1

Control 2

Reverb

0.551
reverbTimeL 12.0 15000

Pan

0.520
pan3LocationL 0.5 0.65 4000

Player Notes

7 100

4 90

1'40"

1'50"

mf

mp

p

mf

gliss.

gliss.

1'50"

alternate fingerings

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

0.293
reverbMixL 0.75 6000

0.710
pan4Rand 1

0.962
pan2LocationL 0.5 0.0 3000

2'00"

2'10"

2'10"

2'00"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

Musical notation on a staff. Dynamics include *p*, *mf*, *pp*, *p*, and *ppp*. Performance markings include *gliss* and a comma. A bracket spans the final notes.

0.877
crossSynBlend 0.49 4000

0.486
crossSynBlend 0.44 4000

0.200
reverbTimeL 3.5 10000

0.208
reverbMixL 0.6 4000

0.193
pan2Rotate 2 1 8000

0.960
pan1Rand 0;
pan1LocationL 0.5 0.0 3000

8 100

10 55

2'00"

2'10"

Empty musical staves for Player Notes, including a treble clef and a bass clef.

The image displays a musical score for a piano piece, consisting of a main staff and a MIDI control interface below it. The main staff is in treble clef and contains three distinct musical phrases. The first phrase starts at 8:00 and ends at 8:20, marked with a dynamic of *mp*. The second phrase starts at 40:20 and ends at 41:20, marked with dynamics *pp*, *p*, and *ppp*. The third phrase starts at 41:20 and ends at 42:20, marked with dynamics *mp* and *p*. A 2'20" time signature is shown at the end of each phrase. The MIDI control interface includes several tracks: On/Off, Matrix, Volume, Control 1, Control 2, Reverb, Pan, and Player Notes. The Player Notes track shows three red dots at 8:00, 40:20, and 41:20, with a blue dot at 40:20. The Control 1 track has a box labeled "crossSynBlend 0.49 4000" starting at 0.500. The Pan track has boxes for "pan4Rand 0" at 0.313 and "pan4LocationL 0.5 0.5 3000" at 0.545. The On/Off track has a box for "pafEnvelope 2; pafVolL 80 1000" at 0.025. The Matrix track has a box for "matrixData 3 3 1." at 0.480. A 2'20" time signature is also present at the bottom right of the MIDI interface.

Musical notation for a single staff. It begins with a treble clef and a key signature of one sharp (F#). The notation includes a quarter note, a half note, and a quarter note with a 'pitch bend...' instruction. This is followed by a glissando ('gliss.') and a 'Whistle tone (ad lib.)' section. Dynamics include *mf*, *p*, *ppp*, and *p*. Performance markings include a '2'30"' box and a 'Whistle tone (ad lib.)' instruction. A 'gliss.' marking is also present.

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

[0.168] pafEnvelope 3

[0.424] pan2LocationL 0.25 0.65 3000

2'30"

Piano Part:

- Dynamic: *ppp* (pppiss)
- Dynamic: *p* (piss)
- Dynamic: *mf* (mfiss)
- Dynamic: *mp* (mpiss)
- Performance instruction: *mostly air...*
- Performance instruction: *alternate fingering*

Control Tracks:

- On/Off:** [0.155] boxcarOnOff 1; boxcarVolL 80 5000
- Matrix:** [0.500] matrixData 5 3 1.; [0.505] matrixData 4 1 1.; matrixData 1 3 0.; matrixData 1 1 1.; matrixData 1 2 0.
- Volume:** [0.704] pafVolL 0 2000; [0.291] samplerVplL 80 1000; [0.561] sfPlayerVolL 80 2000
- Pan:** [0.229] pan4LocationL 0.5 0.0 3000; [0.807] pan3VolL 0 3000; [0.361] pan2VolL 150 1000; pan2LocationL 0.5 0.75 2000; [0.864] pan4Rotate 2 0 8000

Player Notes: A purple dot is visible on the treble clef staff, and a teal melodic line is visible on the bass clef staff.

The image displays a musical score for a single instrument, likely a piano, with a corresponding MIDI control track. The score is written on a grand staff (treble and bass clefs). The MIDI control track includes several parameters:

- On/Off:** A box at 0.010 contains the command `crossSynOnOff 0`.
- Matrix:** A box at 0.247 contains the command `matrixData 0 7 0.;`, `matrixData 1 8 0.;`, `matrixData 3 8 0.;`, and `matrixData 13 15 0.;`.
- Volume:** A box at 0.752 contains the command `crossSynVoil 0 5000`.
- Pan:** A box at 0.251 contains the command `pan2LocationL 0.5 0.0 2000`, and a box at 0.192 contains `pan2Rotate 3 1 6000`.
- Player Notes:** A box at 0.876 contains the command `matrixPreset 4`.

The score includes dynamic markings: *pp* (pianissimo), *mp* (mezzo-piano), *mf* (mezzo-forte), *f* (forte), and *mp* (mezzo-piano). A *gliss* (glissando) is indicated over a series of notes. A 2'50" time signature is shown at the beginning and end of the score.

2'50"

16 16

18 28

1 28

11 28

3'00" alternate fingering mp p mf p 3'10" gliss.

3'00" 3'10"

On/Off

0.295
harmOnOff 1;
harmMixL 0.5 1000;
harmFBL 0.65 2000

Matrix

0.365
matrixData 0 12 1.;
matrixData 5 12 1.;
matrixData 12 15 1.

Volume

0.728
harmVolL 95 2000

Control 1

Control 2

Reverb

0.058
reverbTimeL 4.0 1000;
reverbVolL 85 2000

Pan

0.583
pan1VolL 130 2000;
pan1LocationL 0.5 0.5

Player Notes

19 30 12 25

3'00" 3'10"

pp mp f mp ppp

gliss. gliss. gliss.

3'20" 3'20"

On/Off

Matrix

0.251
reverbVolL 90 5000

Volume

Control 1

0.179
harmCycleOnOff 1

0.533
harmCycleOnOff 0

Control 2

0.724
harmMixL .75 4000

0.004
harmMixL .5 4000

Reverb

0.447
reverbTimeL 7.0 5000

0.275
reverbTimeL 4.0 5000

Pan

0.578
pan1Rand 1;
pan4Rand 1

Player Notes

3'20"

mostly air...

Whistle tone
(ad lib.)

gliss.

p

mf

p

p

mp

3'30"

3'30"

[0.635]

pafVoil 70 2000

[0.605]

samplerVoil 0 3000

[0.000]

harmTransposeL 600 5000;

[0.701]

harmMixL 0.4 8000

[0.928]

pafEnvelope 4

[0.861]

pan1Rand 0

[0.745]

pan1LocationL 0.5 0.5 2500

20 40

23 25

2 25

3'30"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

The image displays a musical score and its corresponding MIDI control interface. The score is written on a single staff with a treble clef. It begins with a melodic line marked 'mostly air...' and 'p' (piano). This is followed by a glissando ('gliss.') marked 'mf' (mezzo-forte). The melody then returns to 'p' and ends with a 'Whistle tone (ad lib.)' section marked 'mp' (mezzo-piano). The MIDI interface below the score consists of several tracks: On/Off, Matrix, Volume, Control 1, Control 2, Reverb, Pan, and Player Notes. Each track contains parameter boxes with numerical values and automation curves. For example, the Control 1 track has boxes for 'harmTransposeL 600 5000;', 'harmMixL 0.4 8000', and 'pafEnvelope 4'. The Pan track has boxes for 'pan1Rand 0' and 'pan1LocationL 0.5 0.5 2500'. The Player Notes track shows several notes on a bass clef staff, with red notes at 20-40 and 23-25, and blue notes at 2-25. Time markers '3'30"' are placed at the beginning and end of the main melodic section.

The image displays a musical score for a synthesizer patch, organized into several horizontal tracks:

- Staff 1 (Musical):** Features a treble clef staff with a jagged line at the top. It contains musical notation including notes with accidentals (sharps and naturals) and dynamic markings: *ppp*, *mp*, *pp*, *mf*, and *p*. Time markers **3'40"** are present.
- On/Off:** A track with a series of vertical tick marks.
- Matrix:** Contains a box labeled `matrixData 1 12 1.` with a time marker `0.013`.
- Volume:** Contains a box labeled `sfPlayerVoil 85 1000` with a time marker `0.041`.
- Control 1:** Contains two boxes: `harmMixL 0.65 4000` (time marker `0.573`) and `harmCycleOnOff 1` (time marker `0.960`).
- Control 2:** An empty track.
- Reverb:** An empty track.
- Pan:** Contains two boxes: `pan4Rand 0` (time marker `0.610`) and `pan4LocationL 0.5 0.0 1000` (time marker `0.697`).
- Player Notes:** A grand staff (treble and bass clefs) showing purple notes on the treble staff and red notes on the bass staff. Time markers `6 20`, `45 24`, and `14 36` are shown below the notes. A **3'40"** marker is also present.

3'50"

f *mp* *pp* *mp* *f*

gliss. *gliss.* *ord.* *gliss.*

molto vib...

● →

3'50"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

0.442
harmCycleOnOff 0

0.093
harmTransposeL 0 4000

0.760
pan1LocationL 0.5 0.0 2000

0.495
pan1Rotate 1 0 1000

0.058
pan1Rotate 1 1 1000

3'50"

4'00" *alternate fingering* 4'10"

mf *mp* *mf* *p* *mf*

4'00" 4'10"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

15 20

0.109 chorusOnOff 1; chorusVolL 80 2000; chorusDepL 65 3000; chorusFreqL 10 1000

0.746 matrixData 0 13 1.; matrixData 1 13 1.; matrixData 8 15 1.

0.274 chorusVolL 95 3000; harmVolL 0 4000

0.511 chorusMixL 0.5 1000

0.331 fShiftOnOff 0

0.778 matrixData 0 12 0.; matrixData 1 12 0.; matrixData 5 12 0.; matrixData 12 15 0.

0.568 pan1Rotate 1 0 1000

0.312 pan1Rotate 1 1 1000

4'00" 4'10"

Score:

- 0:00 - 0:20: *mp* (pitch bend) → *pp*
- 0:20 - 0:40: *f* (4'20" marker)
- 0:40 - 0:60: *ppp* → *p* (4'20" marker)
- 0:60 - 0:80: *ppp* → *p* (mostly air...)

Automation Parameters:

- On/Off:**
 - 0.522: delayOnOff 1; delayTime 500; delayMixL 0.8 1000
 - 0.274: chorusVolL 0 5000; delayVolL 100 5000
 - 0.211: chorusOnOff 0
- Matrix:**
 - 0.885: matrixData 0 4 1.; matrixData 14 15 1.
 - 0.719: matrixData 4 3 1.
 - 0.644: matrixData 0 13 0.; matrixData 1 13 0.; matrixData 8 15 0.
- Volume:**
 - 0.718: delayFeedbackL 80 1000
 - 0.485: fmVolL 0 2000
- Pan:**
 - 0.544: pan1Rotate 3 1 8000
 - 0.793: pan4LocationL 0.5 0.5 6000
- Player Notes:**
 - 0.938: matrixPreset 5

Other: 3 32 (MIDI note), 4'20" (MIDI marker)

Whistle tone (ad lib.)

4'30"

p *pp* *mf* *p* *ppp*

4'30"

On/Off

0.181
fmOnOff 1

Matrix

0.461
matrixData 2 2 1,;
fmVoilL 70 2000

Volume

Control 1

0.363
delayTimeL 400 10000

0.074
delayFeedbackL 60 5000

Control 2

Reverb

Pan

0.223
pan3VoilL 100 1000;

0.047
pan3Rotate 4 0 5000

0.683
pan2Rand 1

Player Notes

4'30"

Musical notation on a treble clef staff. The notation includes notes with stems and beams, dynamic markings (*p*, *mp*), and performance instructions (*gliss.*, *wide vib...*, *ord.*). Two boxed time markers "4'40"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

4'40"

0.000
delayCycleOnOff 1

0.671
pan1Rotate 4 0 12000

0.105
pan2Rand 0

4'40"

4'50" *gliss.* *p* *gliss.* *p* *wide vib...* *mf*

4'50"

On/Off

Matrix

0.334
 matrixData 1 15 1.;
 matrixData 1 1 0.;
 matrixData 3 15 1.;
 matrixData 3 3 0.

Volume

Control 1

0.639
 delayCycleOnOff 0
 0.000
 delayTimeL 1500 2000

Control 2

Reverb

0.135
 reverbTimeL 8.0 5000

Pan

0.282
 pan2LocationL 0.5 0.65 3000

Player Notes

4'50"

40 10

5'00" wide vib. 5'10"

gliss. *slow gliss...* *wide vib.*

p *mf* *mp* *mf* *p* *pp*

5'00" 5'10"

On/Off

0.561
delayOnOff 0

Matrix

0.533
matrixData 0 4 0.;
matrixData 14 15 0.

Volume

0.855
delayVolL 0 8000

Control 1

Control 2

Reverb

Pan

0.586
pan1Rand 1;
pan2Rand 1;
pan4Rand 1

Player Notes

mf *mp* *p*

slight [pitch bends ^ & v]

5'20"

5'20"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

17 11

5'20"

0.791 boxcarVol 0 3000

0.393 reverbVol 65 3000

0.397 pafVol 0 3000

0.948 matrixData 1 15 0.; matrixData 1-1 1.; matrixData 3 3 1.

0.372 reverbTimeL 3.5 8000

0.921 pan1Rand 0; pan2Rand 0; pan4Rand 0

0.275 pan1LocationL 0.4 0.4 3000; pan2LocationL 0.5 0.5 2500; pan4LocationL 0.6 0.6 2000

6 96

*♩ = 90 (approx.)

5'30"

Musical notation for the first staff, showing a treble clef and a series of notes with accents and dynamic markings.

f

5'30"

On/Off

[0.000] ringModOnOff 1;
ringModMixL 0.0 100;
ringModFreqL 100 100;
ringModVolL 90 4000;
sfPlayerVolL 80 1000

[0.075] samplerOnOff 1;
loadSample shortWindChimes4.aif

Matrix

Volume

[0.176] samplerVolL 95 2000

Control 1

[0.150] ringModMixL 0.5 5000

Control 2

Reverb

Pan

[0.041] pan4Voil 135 1000;
pan2Voil 150 100;
pan1Voil 150 100

[2.362] pan1LocationL 0.5 0.0 1000

[1.294] pan1Rotate 4 0 10000

[2.553] pan4Rand 1

Player Notes

[0.000] matrixPreset 6

*accidentals hold through beam group

5'30"

5'50"

increase vib....

ffp

5'50"

0.889

2.972

2.008

On/Off

iviFMOnOff 1;
iviPafOnOff 0

iviOnOff 1

iviOnOff 0

Matrix

1.257

2.937

pafVolL 60 1000;
pafEnvelope 8

matrixData 5 15 1.

Volume

0.931

1.128

2.749

fmVolL 20 100;
fmEnvelope 9;
fmHarm 3.001

fmVolL 50 4000

fmVolL 15 2000

Control 1

0.215

ringCycleOnOff 1

Control 2

Reverb

Pan

Player Notes

27 50

5'50"

decrease vib....

slight whistle tone..

6'00"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

2.931
ringCycleOnOff 0

2.736
delayTimeL 400 3000

2.986
pafNote 85 10 1 4500

1.939
pan4Rand 0

1.688
pan4LocationL 0.5 0.5 3000

23 38

6'00"

ff

6'10"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

6'10"

0.145
ringModFreqL 20 10000

1.836
fmVoil 15 1000;
fmEnvelope 6;
fmHarm 2.001

0.917
iviOnOff 1

2.017
fmVoil 50 4000

1.952
reverbTimeL 6.0 12000

7

... breathy toned...

6'20"

6'20"

2.669

flangeOnOff 1

On/Off

1.761

iviOnOff 0

1.014

ringModOnOff 0

Matrix

1.267

fmVolL 15 2000

0.037

flangeVolL 90 4000

Volume

2.522

ringModVolL 40 4000

1.400

flangeFreqL 5 100

Control 1

Control 2

2.771

reverbTimeL 3.0 10000

Reverb

Pan

0.849

matrixPreset 7

Player Notes

6'20"

slight whistle tone...

6'30"

6'30"

ppp

mp

ff

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

23 30

24 30

23 36

6'30"

The image displays a musical score for a synthesizer instrument, featuring a main melodic line and several MIDI control tracks. The score is marked with a 6/40 time signature.

Main Melody: The top staff shows a complex melodic line in treble clef, consisting of a series of eighth and sixteenth notes with various articulations like accents and breath marks.

MIDI Control Tracks:

- On/Off:** Contains two 'ivlOnOff' events at 1.216 and 0.290 seconds.
- Volume:** Contains four volume envelope events: 'fmVoilL 15 2000' at 0.000, 'fmVoilL 15 100; fmEnvelope 6; fmHarm 2.01' at 1.232, 'fmVoilL 50 2000' at 1.936, and 'fmVoilL 15 2000' at 0.809.
- Control 1:** Contains a 'delayTimeL 200 1000' event at 0.211 seconds.
- Control 2:** Contains two 'flangeFreqL' events at 2.704 and 2.748 seconds.
- Pan:** Contains two panning events: 'pan2LocationL 0.5 0.4 2000; pan1Rand 1' at 2.414 and 'pan1Rand 0' at 0.985.

Player Notes: The bottom staff shows a few notes in teal color, appearing later in the piece.

Time Signature: The score is marked with a 6/40 time signature, appearing at the top and bottom of the page.

6'50"

ff *p* *ppp*

gliss...

On/Off

0.136
ivlOnOff 0

Matrix

Volume

Control 1

Control 2

0.936
delayTimeL 200 1000;
delayFeedbackL 80 1000

2.537
delayTimeL 500 5000

Reverb

2.060
reverbTimeL 8.5 8000

Pan

0.970
pan4Rand 1

Player Notes

8

slight whistle 7'00"

pp *ppp* *ff*

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

4 30 26 32

7'00"

slight whistle 7'00"

pp

ppp

ff

7'00"

0.504
delayOnOff 1;
delayVolL 60 3000;
delayMixL 0.5 3000

0.754
iviPafOnOff 1;
iviFMonOff 0;
pafEnvelope 6

2.392
iviOnOff 1

0.661
matrixData 3 4 1.

1.523
boxcarVolL 70 2000

0.631
pafVolL 20 1000

1.001
pafVolL 50 5000

2.131
flangeMixL 0.6 1000;
flangeFreqL 8.5 10000

0.082
reverbTimeL 4.5 5000;
reverbMixL 0.65 4000

2.493
pan4Rand 0

1.176
pan4LocationL 0.5 0.5 3000

0.833
matrixPreset 8

4 30

26 32

7'00"

7'10"

mf *ff*

On/Off

7'10"

2.066 | ivlOnOff 0

0.370 | ivlOnOff 1

Matrix

Volume

2.452 | pafVoil 20 3000

1.366 | pafVoil 50 3000

2.342 | pafVoil 20 3000

Control 1

1.000 | flangeFreqL 6 7000

Control 2

Reverb

Pan

1.122 | pan2Rand 1

Player Notes

7'10"

7'20"

ff *ff* *mp* *ff*

On/Off

2.500
ivlOnOff 0

2.174
delayOnOff 0

2.750
ivlOnOff 1;
ivlFMOOnOff 1;
ivlPafOnOff 1

Matrix

Volume

2.285
delayVoil 0 5000

0.746
pafVoil 50 3000;
fmVoil 40 3000

Control 1

0.635
fmEnvelope 9;
fmHarm 3.003

Control 2

Reverb

Pan

0.926
pan1Rand 1

1.177
pan2Rand 0

Player Notes

7'20"

Musical notation on a treble clef staff. It features a sequence of notes with various accidentals (sharps, flats, naturals) and dynamic markings. A box labeled "7'30"

key clicks...

mf *ppp*

On/Off

7'30"

2.659
ivlOnOff 0

Matrix

Volume

2.963

pafVolL 20 3000;
fmVolL 25 3000

0.249

pafVolL 50 1000;
pafEnvelope 1

Control 1

Control 2

Reverb

1.307

reverbTimeL 4.0 3000;
reverbMixL 0.45 2000

Pan

0.080

pan2LocationL 0.5 0.5 3000

2.298

pan1Rand 0

Player Notes

Musical notation on a grand staff (treble and bass clefs). It shows notes in blue and purple. A box labeled "7'30"

5 60

The image displays a musical score for a single instrument, likely a flute, with a corresponding MIDI control data track. The score is in 7/4 time and features a 'whistle tone' section. The MIDI control track includes parameters for On/Off, Matrix, Volume, Control 1, Control 2, Reverb, Pan, and Player Notes, with specific values and timing markers.

Score Details:

- Time signature: 7/4
- Section: 'whistle tone...'
- Dynamic markings: *pp* (pianissimo) and *mp* (mezzo-piano)
- Tempo: 7'40"

MIDI Control Data:

Parameter	Value	Time (seconds)
On/Off	ringModOnOff 1; ringModFreqL 60 1000	2.202
On/Off	flangeOnOff 0	1.497
Matrix	matrixData 0 5 1.; matrixData 9 2 1.	1.624
Matrix	matrixData 0 6 0.; matrixData 11 14 0.	1.499
Volume	flangeVolL 0 5000	0.051
Volume	ringModVolL 90 4000	0.825
Control 1	pafEnvelope 4	0.273
Pan	pan1LocationL .5 .5 3000	0.851
Pan	pan3VolL 150 2000	0.065
Pan	pan3Rand 1	2.274
Player Notes	matrixPreset 9	0.792

7'50"

ff

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

1.358 7'50"
ivlOnOff 1;
ivlFMOOnOff 1;
ivlPan 2.440 0

harmOnOff 1

0.311
ivlOnOff 0

0.890
ringModOnOff 0

2.404
matrixData 0 12 1.;
matrixData 8 15 1.

0.720
matrixData 0 5 0.;
matrixData 9 2 0.

0.047
harmVoil 0 1000;
harmMixL 0.5 1000;
harmTransposeL 0 2000;
harmFBL .7 2000

1.005
fmVoil 40 2000
fmEnvelope 6;
fmHarm 2.01

2.472
fmVoil 25 2000

-0.030
sfPlayerVoil 80 1000

0.345
ringModVoil 0 5000;
harmVoil 75 5000

0.192
boxcarVoil 0 2000

0.008
pan2Voil 140 4000

29 40

7'50"

The image displays a musical score with eight tracks. The top track is a piano part with complex rhythmic patterns and dynamic markings. Below it are control tracks for various parameters:

- On/Off:** Contains two event boxes at 8'00" and 2'000".
- Matrix:** An empty track.
- Volume:** Contains two event boxes at 0.897 and 2.114.
- Control 1:** Contains one event box at 0.519.
- Control 2:** An empty track.
- Reverb:** Contains one event box at 0.445.
- Pan:** Contains two event boxes at 2.518 and 1.989.
- Player Notes:** Contains a sequence of notes in the treble clef and a few notes in the bass clef.

8'00"

30 50

16 50

The image shows a musical score for a piano part, likely from a MIDI file. It consists of several tracks:

- Staff 1 (Main):** A piano staff with a treble clef, showing a complex melodic line with many notes, some beamed together. Dynamics include *pp* (pianissimo) and *8'10"* (8-foot pedal). There are also some *v* (accents) and *b* (bends) markings.
- Staff 2 (On/Off):** Contains control data for turning features on or off.
 - 2.539: `ivlOnOff 1;`, `ivlPafOnOff 1;`, `ivlFMOnOff 0`
 - 2.844: `delayOnOff 0`
 - 0.854: `ivlOnOff 0`
 - 0.403: `fShiftOnOff 0`
- Staff 3 (Matrix):** Contains matrix data for various parameters.
 - 0.370: `matrixData 1 1 1.;`, `matrixData 1 4 0.;`, `matrixData 14 1 0.;`
 - 0.654: `matrixData 0 12 0.;`, `matrixData 8 15 0.;`
- Staff 4 (Volume):** Contains volume control data.
 - 2.019: `pafVolL 20 1000`
 - 2.567: `pafVolL 50 2000`
 - 1.750: `delayVolL 0 4000`
 - 0.720: `sfPlayerVolL 90 1000`
 - 0.990: `pafVolL 20 2000`
- Staff 5 (Control 1):** Contains control data for parameter 1.
 - 0.323: `harmMixL 0.8 4000`
 - 2.899: `harmVol 0 6000`
- Staff 6 (Control 2):** Contains control data for parameter 2.
 - 0.750: `harmCycleOnOff 0`
- Staff 7 (Reverb):** Empty.
- Staff 8 (Pan):** Contains pan control data.
 - 2.350: `pan1Rand 0;`, `pan2Rand 0;`, `pan3Rand 0;`, `pan4Rand 0`
- Staff 9 (Player Notes):** A staff with a treble clef showing a few notes in teal color, corresponding to the main piano staff.
- Staff 10 (Bass):** A staff with a bass clef, mostly empty.

8'10"

slight whistle tone...
8'20"

(blow a continuous stream of air)

key clicks...
pp

pp

8'20"

On/Off

Matrix

Volume

0.873
pafVoilL 60 2000;
pafEnvelope 12

Control 1

1.784
pafEnvelope 11

Control 2

Reverb

1.466
reverbTimeL 3.5 8000

Pan

0.143
pan1LocationL 0.4 0.25 3000;
pan2LocationL 0.6 0.75 2000;
pan3LocationL 0.5 0.5 4500;
pan4LocationL 0.5 0.7 5600

2.500
pan2Rand 1

Player Notes

8'20"



64

(pure tone) 8'30"

mp

8'30"

On/Off

Matrix

Volume

Control
1

Control
2

Reverb

Pan

Player
Notes

8'30"

The score consists of two staves. The top staff is a treble clef staff with a single note on the first line (F4) marked with a circled 'o' and a horizontal line extending to the right, labeled '(pure tone) 8'30"'. The bottom staff is a bass clef staff with three notes: a purple dot on the second space (D3), a purple dot on the second space with a flat (D3b), and a purple dot on the second space with a flat (D3b) further to the right. The control parameters (On/Off, Matrix, Volume, Control 1, Control 2, Reverb, Pan) are represented by seven empty horizontal lines with vertical tick marks.

10

(key clicks = alt. fingering)

at a more relaxed pace...

(key clicks only...)

8'40"

0.080
matrixData 5 4 1.;
matrixData 1 14 1.;
matrixData 2 15 1.;
matrixData 3 15 1.;
matrixData 0 15 1.

0.230
ivlOnOff 1;
ivlPafOnOff 1;
ivlFMOOnOff 0

On/Off

Matrix

Volume

0.900
pafEnvelope 11

0.258
pafVolL 35 2000

0.163
delayTimeL 1500 2000;
delayMixL 0.75 1000;
delayFeedback 75 200

Control 1

Control 2

Reverb

0.209
reverbTimeL 10.0 5000;
reverbMixL 0.6 4000;
reverbVolL 75 4000

Pan

0.273
pan4VolL 140 5000

0.576
pan2Rand 0

Player Notes

0.320
matrixPreset 10

8'40"

11

(key clicks = alt. fingering)

8'50" 9'00"

f > *p* *pp* *ppp*

gliss...

8'50" 9'00"

On/Off

0.502 delayOnOff 1; delayVolL 60 2000

0.941 ivlOnOff 0

Matrix

0.502 matrixData 1 1 0.; matrixData 1 4 1.; matrixData 14 1 1.

Volume

0.212 pafVolL 0 3000

0.716 sfPlayerVolL 80 2000

Control 1

Control 2

0.600 delayTimeL 800 20000

Reverb

Pan

0.952 pan2Rand 1

0.500 reverbTimeL 4.8 10000

Player Notes

0.467 matrixPreset 11

8'50" 9'00"

mp accel.... f mp

9'10"

On/Off

0.951
paifVoil 50 2000

Matrix

Volume

0.640
fmVoil 0 4000

Control 1

Control 2

Reverb

Pan

Player Notes

9'10"

On/Off

0.522
 fmVoicL 30 2000;
 fmHarm 3.003;
 fmEnvelope 1

Matrix

0.129
 samplerVoicL 0 1000

Volume

Control 1

Control 2

0.564
 loadSample stretch4(C).aif

Reverb

Pan

Player Notes

9'20"

LEVELS DOWN...

The image displays a musical score for a track titled "LEVELS DOWN...". The score is presented in a MIDI piano roll format, showing a single melodic line on a treble clef staff. The music begins with a complex, multi-measure rest of 9 measures and 30 notes (9'30"). This is followed by a series of notes, including a glissando (gliss...) and a final note with a fermata. The dynamics are marked as *ff* (fortissimo) and *mp* (mezzo-piano). The score is accompanied by several automation lanes: On/Off, Matrix, Volume, Control 1, Control 2, Reverb, Pan, and Player Notes. The automation lanes contain various control objects with their respective time values and parameters. The score is marked with a 9'30" time signature at the beginning and end.

Score Details:

- Staff: Treble Clef
- Time Signature: 9'30"
- Dynamic Markings: *ff*, *mp*
- Annotations: *gliss...*

Automation Lanes:

- On/Off:** crossSynOnOff 0 (0.396), samplerVoil 70 2000 (0.154)
- Volume:** fmVolL 0 4000 (0.476), samplerVoil 0 2000 (0.239), crossSynVoil 0 1000 (0.290)
- Control 1:** crossSynBlendL 0.45 1000; crossSynMixL 0.95 2000 (0.439)
- Pan:** pan3Voil 0 2000 (0.595), pan2Rand 0 (0.469), pan3Voil 150 4000 (0.531), pan2LocationL 0.5 0.5 2000 (0.553)

Player Notes:

- Staff: Treble Clef
- Staff: Bass Clef

12 LEVELS UP...

mf *ff* *mf* *ff* *p* *ppp*

(semitones 1/4 tones)

On/Off

0.391
crossSynOnOff 1;
crossSynVolL 80 5000

Matrix

0.004
matrixData 0 8 1. ;
matrixData 1 7 1. ;
matrixData 5 7 1. ;
matrixData 13 2 1. ;

Volume

Control 1

Control 2

Reverb

Pan

0.576
pan3Rand 1

Player Notes

0.935
matrixPreset 12

9'40"

9'50" 10'00"

Alternate fingering...

pp *mp*

9'50" 10'00"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

9'50" 10'00"

0.068
pan4Rand 0

0.150
pan4LocationL 0.5 0.0 4000

0.757
pan3Rand 0

The image displays a musical score for piano, consisting of a main staff and several MIDI control tracks. The main staff is in treble clef with a key signature of one flat (B-flat). It features a glissando in the first measure, followed by a series of notes with dynamic markings: *mf*, *pp*, *p*, *mf*, *p*, and *mp*. A *gliss...* marking is also present over the final notes. The score includes various MIDI control tracks with specific parameter values and time stamps:

- On/Off:** A box at 0.960 contains parameters: `pafVolL 30 3000;`, `ivlOnOff 1;`, `ivlPafOnOff 1;`, `ivlFMonOff 0;`, `pafEnvelope 11;`, and `ivlDuration 3000`.
- Volume:** A box at 0.250 contains `pafVolL 0 2000`. Another box at 0.219 contains `pafVolL 0 5000`.
- Reverb:** A box at 0.736 contains `reverbTimeL 10.5 12000;` and `reverbMixL 0.6 5000`.
- Pan:** A box at 0.058 contains `pan4Rotate 1 0 9000`. A box at 0.488 contains `pan3LocationL 0.5 0.5 4000`. A box at 0.866 contains `pan1LocationL 0.5 0.25 3000`.

At the bottom, the **Player Notes** track shows a piano roll with notes in blue and purple. A `10'10"` time marker is located at the bottom center of the page.

10'20"

f *pp* *pp* *p*

10'20"

On/Off

0.866
ivlOnOff 0

0.504
fmVoil 30 2000;
fmHarm 2.001;
fmEnvelope 1

0.417
crossSynOnOff 0

Matrix

0.399
pafVoil 0 2000

0.071
matrixData 0 8 0.;
matrixData 1 7 0.;
matrixData 13 2 0.;
matrixData 5 7 0.

Volume

-0.015
crossSynVoil 0 4000;
crossSynBlendL 0.60 4000;

0.413
fmVoil 0 2000

Control 1

Control 2

Reverb

Pan

0.960
pan1LocationL 0.5 0.9 3000

Player Notes

10'20"



10'30"

10'30"

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

0.500
reverbTimeL 4.0 10000;
reverbMixL 0.5 8000

0.244
pan1LocationL 0.5 0.5 4000

0.748
pan4LocationL 0.5 0.5 3000

0.250
matrixPreset 13

10'30"

6 15

10'40"

slight whistle tone

Musical notation on a staff with treble clef. It begins with a group of notes (Bb, C, D, Eb) beamed together. This is followed by a whole rest. Then, another group of notes (F#, G, A, B) is beamed together. This is followed by another whole rest. The staff ends with a comma and a whistle tone (a note with a small circle above it).

10'40"

pp

pp

On/Off

Matrix

Volume

Control 1

Control 2

Reverb

Pan

Player Notes

10'40"

Two empty musical staves for 'Player Notes'. The top staff has a treble clef and the bottom staff has a bass clef.

10'50"

11'00"

pp *p* *mp* *mf*

10'50"

11'00"

On/Off

```

0.180
iviOnOff 1;
pafVoil 30 4000;
iviPafOnOff 1;
iviFMonOff 0;
pafEnvelope,11

```

Matrix

Volume

Control 1

Control 2

Reverb

```

0.623
reverbTimeL 6.0 10000;
reverbMixL 0.65 8000

```

Pan

```

0.139
pan1Rand 1;
pan2Rand 1;
pan4Rand 1

```

Player Notes

10'50"

11'00"

11'10"

11'10"

11'10"

On/Off

0.160
 ivlOnOff 0;
 ivlDuration 2000

Matrix

Volume

0.017
 pafVolL 0 5000

Control 1

Control 2

Reverb

0.160
 reverbTimeL 3.5 10000;
 reverbMixL 0.5 8000

Pan

0.719
 pan1Rand 0;
 pan2Rand 0;
 pan4Rand 0

Player Notes

8 24

(pure tone)

11'20"

pp *mp* *pp* *gliss.* *gliss.*

11'20"

On/Off

Matrix

Volume

0.535
delayVolL 0 10000

Control 1

Control 2

Reverb

Pan

0.532
pan1LocationL 0.5 0.5 3000;
pan2LocationL 0.5 0.85 6000;
pan4LocationL 0.5 0.25 7500

0.098
pan2VolL 20 3000

0.324
pan2VolL 150 5000

Player Notes

11'20"

slight whistle tone

11'30"

ppp

11'30"

On/Off

Matrix

Volume

Control
1

Control
2

Reverb

Pan

Player
Notes

0.970

delayOnOff 0

0.496

matrixData 14 1 0.;
matrixData 1 4 0;
matrixData 5 4 0;
matrixData 1 1 1.;
matrixData 5 1 1.

0.002

pan2LocationL 0.5 1.0 1000

0.934

pan2LocationL 0.5 0.1 12000

3 20

10 20

17 10

31 40

11'30"

The image displays a musical score and a MIDI control interface. At the top, a treble clef staff shows a whistle tone starting at 11'30". The score includes a dynamic marking of *ppp* and a duration of 11'30". Below the score are several MIDI control tracks: On/Off, Matrix, Volume, Control 1, Control 2, Reverb, Pan, and Player Notes. The Matrix track contains a box with a delayOnOff parameter set to 0 and a matrixData block. The Pan track contains two pan2LocationL parameters. The Player Notes track shows four red dots on a bass clef staff at time positions 3 20, 10 20, 17 10, and 31 40. A large 11'30" duration box is centered at the bottom of the page.

Musical notation for a melodic line. It begins with a treble clef and a key signature of one sharp (F#). The notation includes a series of notes with a glissando line above them, marked with *gliss...*. The dynamic marking *ppp* is present at the start. A box labeled "11'40''" is positioned above the first measure. The line continues with a long horizontal line, followed by a sharp drop in dynamics, marked with *ppp* again. The notation ends with a note marked with a prime symbol (') and the instruction "(pure tone)".

11'40''

(pure tone)

ppp

ppp

11'40''

On/Off

Matrix

Volume

Control
1

Control
2

Reverb

Pan

Player
Notes

34 20

11'40''